

Server Communications

Simulations (clone the data before making calculations)

Game examples

Factorio (<https://www.factorio.com/blog/post/fff-421>)

Cyberpunk 2077 (<https://www.gdcvault.com/play/1034296/The-Job-System-in-Cyberpunk>)

The Last Of Us Remastered (<https://www.gdcvault.com/play/1022186/Parallelizing-the-Naughty-Dog-Engine>)



PNG

PDF (Default)